MUST:

1. MOVE UP
2. MOVE LEFT
3. MOVE RIGHT
4. MOVE DOWN
5. Holding down a move button keeps you moving
6. Push a single block
7. Can’t push more than one block (adjacent)
8. Have pictures for characters/walls/blocks
9. Can’t walk through walls
10. Once level completed, game realises and brings up menu
11. Finish a level
12. Go back (one move at least)
13. Go back to start through replay/plays back
14. Restart button
15. Move counter
16. Home button
17. Have more than one level
18. Ability to select different levels
19. Animation for running into walls
20. Animation for running into more than one block – as you can’t push 1+ blocks

SHOULD:

1. Load from file
2. Save state
3. Save to file

WOULD:

1. Timer
2. Pause
3. Animation for movement